

## Lesson Plan Outline for Teaching with Technology (Games)

**Your Name**

Bonnie Srubas

**Academic Subject**

EDT510

**Standards:** State and/or Common Core

Standards for Language Learning; compared against CCSS ELA standards

[http://www.actfl.org/sites/default/files/pdfs/Aligning\\_CCSS\\_Language\\_Standards\\_v6.pdf](http://www.actfl.org/sites/default/files/pdfs/Aligning_CCSS_Language_Standards_v6.pdf)

**Standard 1.1:** Engage in conversations, provide and obtain information, express feelings and emotions, and exchange opinions.

**Subject(s)** of the lesson:

Present tense conjugation, asking and answering questions. Vocabulary used in the classroom.

**Prerequisite Knowledge:** Students will need to know the regular present tense endings of AR verbs and the verbs Ser and Estar from the previous chapter. Students will need to know how to ask and answer questions in Spanish. Students will need to recall vocabulary from this current chapter.

**Content:**

This lesson will have students use previously learned knowledge to participate in a conversational lesson. Students will discuss various topics that pertain to school. Students will use a *comecoco* (cootie-catcher) to facilitate conversation and help students learn about each other.

**List the objectives for this lesson.**

1. Students will be able to answer questions in a complete sentence.
2. Students will be able to use proper vocabulary from the unit to answer the question.
3. Students will be able to conjugate verbs for the correct tense and subject in response to each question.

**How will you teach the content?**

First the teacher will provide a quick review for the students of the present tense and AR verb endings and Ser and Estar verb conjugation. Review will contain important verbs needed to complete the game/activity in class as well. After the brief review students will each receive a cootie-catcher. The cootie-catcher will be used to facilitate conversation between students in the classroom. The cootie-catcher has been previously made, with questions inside that pertain to the unit. The students only need to be able to understand the question and then find the correct way to answer it. If they have extra time at the end of class there is an additional cootie-catcher they can play with where students must answer personal questions.

**Additional materials you will use and how will you use them.**

Cootie-Catcher found on [Downloadable Cootie Catchers](#).

Vocabulary Sheet

AR verb present tense conjugations

Rubric

## **Evaluation Strategies**

A rubric will be posted or given to students to help them evaluate their understanding and completion of the game.